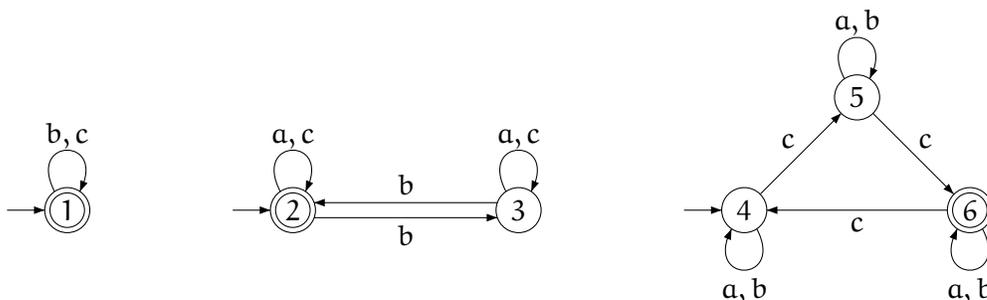


## Tutorial 3

**Exercise 1:** Construct NFA accepting the following languages:

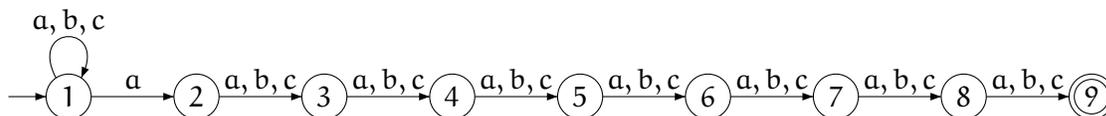
a)  $L_1 = \{w \in \{a, b, c\}^* \mid |w|_a = 0 \vee |w|_b \bmod 2 = 0 \vee |w|_c \bmod 3 = 2\}$

*Solution:* The automaton could be easily constructed by combining three separate automata. Alternatively, we could add one new initial state with  $\varepsilon$ -transitions to the original three initial states (that need not be initial now).



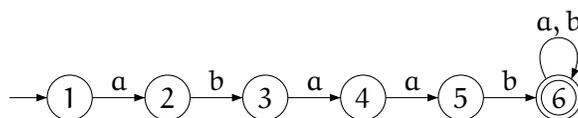
b)  $L_2 = \{w \in \{a, b, c\}^* \mid |w| \geq 8 \text{ and the eighth symbol from the end of word } w \text{ is } a\}$

*Solution:*



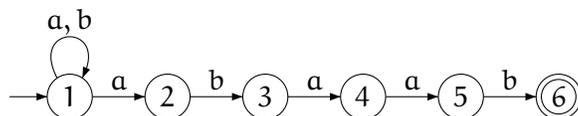
c)  $L_3 = \{abaabw \mid w \in \{a, b\}^*\}$

*Solution:*



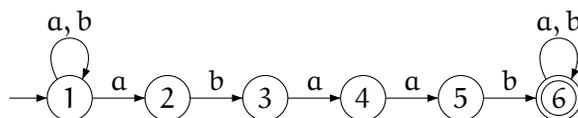
d)  $L_4 = \{wabaab \mid w \in \{a, b\}^*\}$

*Solution:*

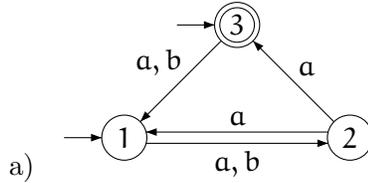


e)  $L_5 = \{w_1abaabw_2 \mid w_1, w_2 \in \{a, b\}^*\}$

*Solution:*



**Exercise 2:** Construct a DFA equivalent to the given NFA:



*Solution:*

Original automaton:

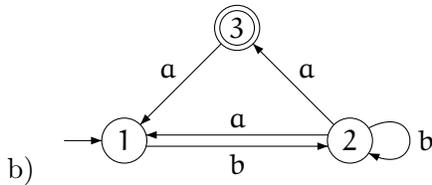
	a	b
→ 1	2	2
2	1,3	–
↔ 3	1	1

Resulting automaton:

	a	b
↔ {1, 3}	{1, 2}	{1, 2}
{1, 2}	{1, 2, 3}	{2}
← {1, 2, 3}	{1, 2, 3}	{1, 2}
{2}	{1, 3}	∅
∅	∅	∅

After renaming states:

	a	b
↔ 1	2	2
2	3	4
← 3	3	2
4	1	5
5	5	5



*Solution:*

Original automaton:

	a	b
→ 1	–	2
2	1,3	2
↔ 3	1	–

Resulting automaton:

	a	b
→ {1}	∅	{2}
∅	∅	∅
{2}	{1, 3}	{2}
← {1, 3}	{1}	{2}

After renaming states:

	a	b
→ 1	2	3
2	2	2
3	4	3
← 4	1	3

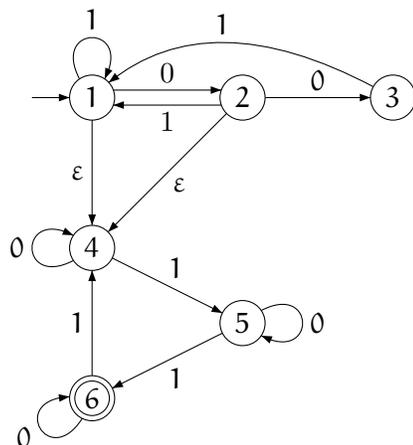
**Exercise 3:** Construct GNFA accepting languages  $L_1$ ,  $L_4$  and  $L_5$ :

a)  $L_1 = L_2 \cdot L_3$ , where

$L_2 = \{w \in \{0, 1\}^* \mid \text{every occurrence of } 00 \text{ in } w \text{ is immediately followed by } 1\}$

$L_3 = \{w \in \{0, 1\}^* \mid |w|_1 \bmod 3 = 2\}$

*Solution:*

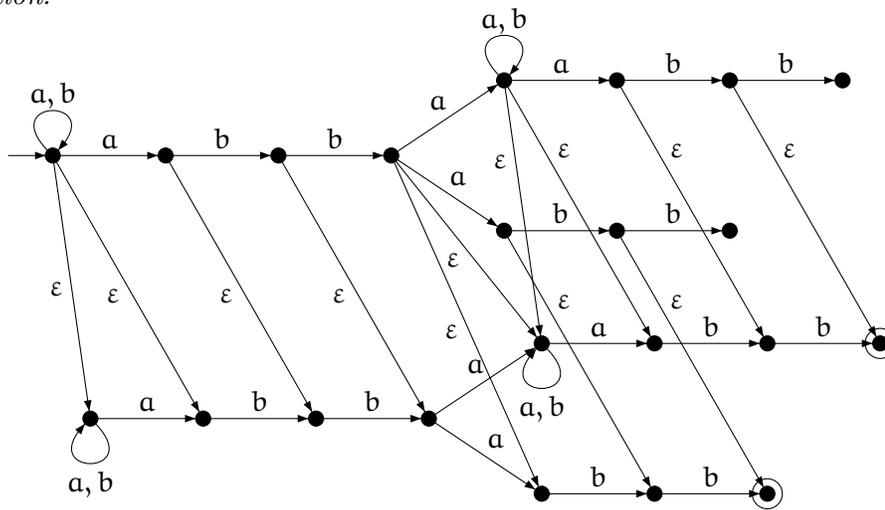


b)  $L_4 = \{w \in \{0, 1\}^* \mid w \text{ contains at least three times subword } 000\}$

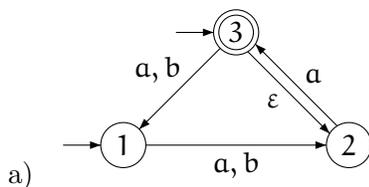
*Remark:* The occurrences of the subword can overlap, so the language L contains for example word 00000.

c)  $L_5 = \{w \in \{a, b\}^* \mid w \text{ is obtained from some word } w' \in L_6 \text{ by ommiting of one symbol}\}$ , where  $L_6$  is the language consisting of those words over alphabet  $\{a, b\}$  that contain subword  $abba$  and end with suffix  $abb$ .

*Solution:*



**Exercise 4:** Construct equivalent DFA for the given GNFA:



*Solution:*

Original automaton:

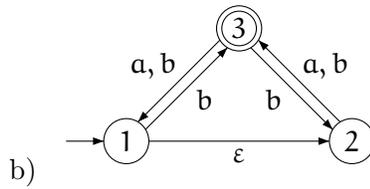
	a	b	$\epsilon$
$\rightarrow$ 1	2	2	-
2	3	-	-
$\leftarrow$ 3	1	1	2

Resulting automaton:

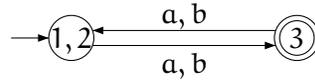
	a	b
$\leftrightarrow$ {1, 2, 3}	{1, 2, 3}	{1, 2}
{1, 2}	{2, 3}	{2}
$\leftarrow$ {2, 3}	{1, 2, 3}	{1}
{2}	{2, 3}	$\emptyset$
{1}	{2}	{2}
$\emptyset$	$\emptyset$	$\emptyset$

After renaming states:

	a	b
$\leftrightarrow$ 1	1	2
2	3	4
$\leftarrow$ 3	1	5
4	3	6
5	4	4
6	6	6



Solution:



Original automaton:

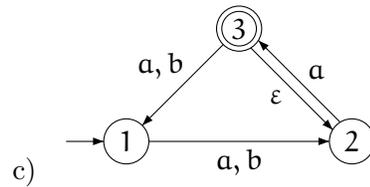
	a	b	$\epsilon$
$\rightarrow$ 1	-	3	2
2	3	3	-
$\leftarrow$ 3	1	1, 2	-

Resulting automaton:

	a	b
$\rightarrow$ {1, 2}	{3}	{3}
$\leftarrow$ {3}	{1, 2}	{1, 2}

After renaming states:

	a	b
$\rightarrow$ 1	2	2
$\leftarrow$ 2	1	1



Solution:

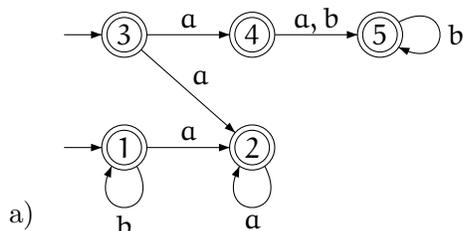
Resulting automaton:

	a	b
$\rightarrow$ {1}	{2}	{2}
{2}	{2, 3}	$\emptyset$
$\leftarrow$ {2, 3}	{1, 2, 3}	{1}
$\emptyset$	$\emptyset$	$\emptyset$
$\leftarrow$ {1, 2, 3}	{1, 2, 3}	{1, 2}
{1, 2}	{2, 3}	{2}

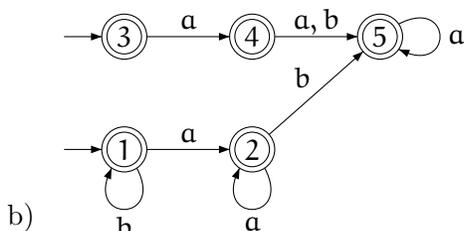
After renaming states:

	a	b
$\rightarrow$ 1	2	2
2	3	4
$\leftarrow$ 3	5	1
4	4	4
$\leftarrow$ 5	5	6
6	3	2

**Exercise 5:** For each of the following automata find at least one word over alphabet  $\{a, b\}$ , which is not accepted by the given automaton.



*Solution:* For example bab.

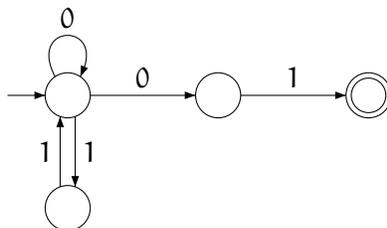


*Solution:* For example abb.

**Exercise 6:** For each of the following regular expressions, construct an equivalent finite automaton (it can be a GNFA):

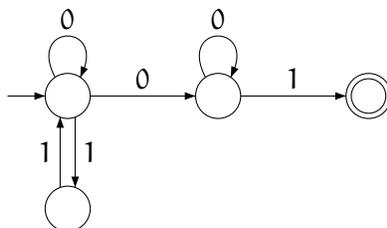
a)  $(0 + 11)^*01$

*Solution:*



b)  $(0 + 11)^*00^*1$

*Solution:*



c)  $(a + bab)^* + a^*(ba + \epsilon)$

**Exercise 7:** Describe an algorithm that for a given NFA  $\mathcal{A} = (Q, \Sigma, \delta, I, F)$  decides if:

a)  $\mathcal{L}(\mathcal{A}) = \emptyset$

*Solution:*  $\mathcal{L}(\mathcal{A}) \neq \emptyset$  iff an accepting state can be reached from some initial state. (Reachable states can be easily computed, for example by breadth-first search.)

b)  $\mathcal{L}(\mathcal{A}) = \Sigma^*$

*Solution:* To transform  $\mathcal{A}$  to an equivalent DFA  $\mathcal{A}'$ , and to find out whether  $\mathcal{L}(\mathcal{A}') = \Sigma^*$  (as discussed in the previous tutorial).

**Exercise 8:** Describe an algorithm that for given NFA  $\mathcal{A}_1 = (Q_1, \Sigma, \delta_1, I_1, F_1)$  and  $\mathcal{A}_2 = (Q_2, \Sigma, \delta_2, I_2, F_2)$  decides if  $\mathcal{L}(\mathcal{A}_1) = \mathcal{L}(\mathcal{A}_2)$ .

*Solution:* To transform  $\mathcal{A}_1$  and  $\mathcal{A}_2$  to equivalent DFAs  $\mathcal{A}'_1$  and  $\mathcal{A}'_2$ , and to find out whether  $\mathcal{L}(\mathcal{A}'_1) = \mathcal{L}(\mathcal{A}'_2)$  (as described in the previous tutorial).

**Exercise 9:** Describe an algorithm that for given GNFA  $\mathcal{A}$  constructs an equivalent NFA  $\mathcal{A}'$  such that the sets of states of automata  $\mathcal{A}$  and  $\mathcal{A}'$  are the same.