#### Algorithms II - Subject Syllabus

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#### Lecture outline

#### Algorithms II - Subject Syllabus

About Algorithms II

Software

Study Literature

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Software

#### Software

#### **Primary Software**

- · C++ Development Environment
- · C++ Documentation

#### Additional Software

- · Doxygen Documentation System, www.doxygen.org
- · Typography System &T<sub>F</sub>X, www.ctan.org

#### Development Environment for C++

- Microsoft Visual Studio Community 2022 is available for classroom use.
- I recommend this development environment for home study.
- In general, any development environment with a compiler that supports at least the C++17 specification can be used.

#### Development Environment for C++ (cont.)

#### Remarks

- 1. The Microsoft Visual C++ compiler and the C++17 language specification will be used to evaluate your projects.
- 2. The C language is not identical to C++!
- 3. Beware of non-standard C++ language extensions implemented in the GNU C++ compiler.
  - For example, a variable length array is such an extension.
  - It is recommended to compile with the

     pedantic-errors option enabled, see Options to

    Request or Suppress Warnings.

## Algorithms II – Subject Syllabus

Study Literature

#### Study Literature

The study literature can be divided into two groups:

- mandatory literature strategies of algorithmic problems solving and
- recommended literature C++ programming language.

The study literature is shared across Algorithms I and Algorithms courses.

#### Mandatory Study Literature

- LEVITIN, Anany. Introduction to the Design and Analysis of Algorithms. 3rd ed. Boston: Pearson, 2012. ISBN 978-0-13-231681-1.
- 2. CORMEN, Thomas H., Charles Eric LEISERSON, Ronald L. RIVEST a Clifford STEIN, 2022. *Introduction to algorithms*. Fourth edition. Cambridge, Massachusetts: The MIT Press. ISBN 978-026-2046-305.
- 3. SEDGEWICK, Robert, 1998. Algorithms in C++. 3rd ed. Reading, Mass: Addison-Wesley. ISBN 978-020-1350-883.

#### Recommended study literature

- 1. STROUSTRUP, Bjarne., 2013. The C++ programming language. Fourth edition. Upper Saddle River, NJ: Addison-Wesley. ISBN 978-0321563842.
- 2. CADENHEAD, Rogers a Jesse LIBERTY, 2017. Sams teach yourself C in 24 hours. Sixth edition. Indianapolis, Indiana: Pearson Education. ISBN 978-0672337468.

# Thanks for your attention